
A BILL FOR AN ACT

RELATING TO ECONOMIC DEVELOPMENT.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF HAWAII:

- 1 SECTION 1. (a) There is established a tourism and gaming
2 working group within the department of business, economic
3 development, and tourism for administrative purposes.
- 4 (b) The working group shall:
- 5 (1) Review past gaming legislation that has been
6 considered by the legislature to determine if any have
7 the potential to be implemented in the State;
- 8 (2) Develop a comprehensive tourism gaming policy
9 framework that would serve as a catalyst for economic
10 activity, employment, investment, and a significant
11 source of tax revenue for the State;
- 12 (3) Examine the potential for gaming activities at the New
13 Aloha Stadium Entertainment District;
- 14 (4) Examine how gaming activities may support the work
15 being done by the department of business, economic
16 development, and tourism and the Hawaii tourism
17 authority;



- 1 (5) Examine strategies to mitigate addiction and other
2 health hazards associated with gambling; and
- 3 (6) Examine strategies to mitigate the financial harms
4 associated with gambling.
- 5 (c) The working group shall consist of the following
6 individuals:
- 7 (1) The chairs of the senate and house of representatives
8 standing committees with primary subject matter
9 purview over economic development, or the chairs'
10 designees, who shall serve as co-chairpersons of the
11 working group;
- 12 (2) The president of the senate, or the president's
13 designee;
- 14 (3) The speaker of the house of representatives, or the
15 speaker's designee;
- 16 (4) A representative from the department of business,
17 economic development, and tourism;
- 18 (5) A representative from the department of law
19 enforcement;
- 20 (6) A representative from the department of taxation; and
- 21 (7) A representative from the Hawaii tourism authority.



1 (d) The co-chairpersons of the working group shall invite
2 the following individuals to serve as members of the working
3 group:

- 4 (1) One individual from the Aiea Community Association;
- 5 (2) One individual from Aloha Halawa District Partners;
- 6 (3) Three individuals from the gaming or gambling
7 industry;
- 8 (4) Two individuals representing Native Hawaiian culture;
- 9 (5) Two individuals with social services experience
10 dealing with behavioral addictions;
- 11 (6) One individual who is a health care professional;
- 12 (7) One individual representing labor unions; and
- 13 (8) Other interested parties with relevant experience and
14 expertise, as invited by the co-chairpersons of the
15 working group.

16 (e) The members of the working group shall serve without
17 compensation; provided that members who are employees of the
18 State and members who do not represent for-profit gaming
19 organizations shall be reimbursed for expenses, including travel
20 expenses, necessary for the performance of their duties.



1 (f) The working group shall submit a report of its
2 findings and recommendations, including any proposed
3 legislation, to the legislature no later than twenty days prior
4 to the convening of the regular session of 2026.

5 (g) The department of business, economic development, and
6 tourism shall provide necessary administrative support to the
7 working group in carrying out its duties, including preparation
8 of the report required pursuant to subsection (e).

9 (h) The working group shall be dissolved on June 30, 2026.

10 SECTION 2. This Act shall take effect on July 1, 3000.



S.B. NO. 891
S.D. 2
H.D. 1

Report Title:

DBEDT; Tourism; Gambling; Gaming; Economic Development; Working Group; Report

Description:

Establishes a Tourism and Gaming Working Group within the Department of Business, Economic Development, and Tourism. Requires a report to the Legislature. Effective 7/1/3000. (HD1)

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