

JAN 17 2007

A BILL FOR AN ACT

RELATING TO UNFAIR AND DECEPTIVE TRADE PRACTICES.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF HAWAII:

1 SECTION 1. Chapter 480, part I, Hawaii Revised Statutes,
2 is amended by adding a new section to be appropriately
3 designated and to read as follows:

4 "§480- Tampering with for-profit entertainment games.

5 A person engages in an unfair or deceptive act or practice
6 within the meaning of section 480-2 when, in the conduct of any
7 trade or commerce, the person tampers with for-profit
8 entertainment games, including coin- or dollar bill-operated
9 machines and arcade games. As used in this section, "tampering
10 with for-profit entertainment games" means the person knowingly
11 conducts, carries on, operates, or exposes for play, or allows
12 to be conducted, carried on, operated, or exposed for play, any
13 for-profit entertainment game that has been marked, tampered
14 with, or otherwise placed in a condition, or operated in a
15 manner the result of which tends to deceive the public or tends
16 to alter the normal selection of criteria that determine the
17 result of a game."



S.B. NO. 66

1 SECTION 2. New statutory material is underscored.

2 SECTION 3. This Act shall take effect on July 1, 2007.

3

INTRODUCED BY:

[Handwritten Signature]
By Request



Deceptive For-Profit Entertainment Games

Description:

Makes tampering with for-profit entertainment games, such as for-profit coin- or dollar bill-operated entertainment machines and arcade games, an unfair or deceptive act or practice.

