
A BILL FOR AN ACT

MAKING AN APPROPRIATION FOR EXPERIENTIAL LEARNING.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF HAWAII:

1 SECTION 1. The legislature finds that "experiential
2 learning" is broadly defined as "knowledge, skills, and/or
3 abilities attained through observation, simulation, and/or
4 participation that provide depth and meaning to learning by
5 engaging the mind and/or body through activity, reflection, and
6 application." Experiential learning can take place in many
7 different settings and have many objectives. Businesses and
8 organizations provide the learning opportunities--generally a
9 for-profit or not-for-profit business--but government agencies
10 and other organizations may also be included.

11 The scope of services and information that may be provided
12 through experiential learning opportunities include:

- 13 (1) Career shadowing, in which students spend time with
14 and observe employees in various occupations;
15 (2) Tours and field trips, and guest speakers;
16 (3) Audiovisual and other resource materials;
17 (4) Workplace mentors and advisors for career clubs;



- 1 (5) Technical assistance;
- 2 (6) Work-study programs, internships, and scholarships;
- 3 (7) Jobs and volunteer work; and
- 4 (8) Participation in career awareness events, such as
- 5 fairs, business seminars and conferences, and working
- 6 with special education students.

7 The legislature further finds that an increased
8 availability of experiential learning opportunities would
9 enhance the education and career choices of Hawaii's K-12 and
10 post-secondary learners. To that end, the development of a
11 database of experiential learning opportunities would assist
12 educators in finding appropriate opportunities for learners.
13 Also, the number of entities volunteering to provide such
14 opportunities would increase if their services were offered
15 through an existing website linked to the database, thus
16 simplifying the mechanics of volunteering. For instance, the
17 proposed database could link to the Hawaii Science and
18 Technology Council's website, which provides a listing of
19 experiential learning opportunities and members who are willing
20 to provide experiential learning to students.

21 Accordingly, the purpose of this Act is to appropriate
22 funds to the University of Hawaii to:



- 1 (1) Research and develop a statewide web-based database of
- 2 experiential learning opportunities; and
- 3 (2) Perform a study to identify and determine barriers to
- 4 businesses and organizations that voluntarily provide
- 5 experiential learning opportunities to K-12 and post-
- 6 secondary learners.

7 SECTION 2. There is appropriated out of the general
8 revenues of the State of Hawaii the sum of \$1 or so much thereof
9 as may be necessary for fiscal year 2007-2008 to the University
10 of Hawaii to research and develop a statewide web-based database
11 of experiential learning opportunities in two phases as follows:

- 12 (1) The design phase:
 - 13 (a) Which shall incorporate input from the
 - 14 University of Hawaii system, the department of
 - 15 education, the department of labor and industrial
 - 16 relations, the workforce development council, the
 - 17 Chamber of Commerce of Hawaii, and other
 - 18 employers and employer associations and
 - 19 interested parties; and
 - 20 (b) The cost of which shall be no more than fifteen
 - 21 per cent of the total funding provided;
 - 22 and

1 (2) The development and implementation phase, which shall
2 include:

3 (a) The establishment of links to other databases,
4 both public and private, with similar data that
5 may be shared; and

6 (b) Provisions for future reasonable modifications
7 and additions.

8 SECTION 3. There is appropriated out of the general
9 revenues of the State of Hawaii the sum of \$1 or so much thereof
10 as may be necessary for fiscal year 2007-2008 to the University
11 of Hawaii to perform a study to identify and determine barriers
12 to businesses and organizations that wish to volunteer to
13 provide experiential learning opportunities to K-12 and post-
14 secondary learners. The study shall include:

15 (1) Consideration of financial liability and insurance
16 restrictions and limitations related to volunteering,
17 particularly with respect to on-site work;

18 (2) Information on other factors that deter businesses and
19 organizations from volunteering;

20 (3) Information on incentives needed, if any, to overcome
21 reservations to volunteering; and



1 (4) Recommendations to overcome the barriers and enlist
2 volunteer businesses and organizations, including:

3 (a) Estimated costs if the recommendation requires
4 funding; and

5 (b) The appropriate entities to take responsibility
6 for implementation of the recommendation.

7 The study shall be undertaken in consultation with the
8 department of education, Hawaii P-20 initiative, and workforce
9 development council.

10 SECTION 4. The sums appropriated in sections 2 and 3 shall
11 be expended by the University of Hawaii for the purposes of this
12 Act.

13 SECTION 5. The University of Hawaii shall submit to the
14 legislature, no later than twenty days before the convening of
15 the regular session of 2008, two separate reports, including
16 recommendations for further action, as follows:

17 (1) One report on its efforts to effectuate the statewide
18 web-based database established under section 2; and

19 (2) One report on its efforts to perform the study
20 required under section 3.

21 SECTION 6. This Act shall take effect on July 1, 2007.



Report Title:

Experiential Learning; Database; Study

Description:

Appropriates funds to the University of Hawaii to: (1) Research and develop a statewide web-based database of experiential learning opportunities; and (2) Perform a study to identify and determine barriers to businesses and organizations that wish to volunteer to provide experiential learning opportunities to students. (HB1013 HD1)

